

MODULE GUIDE

<b>Module title</b>	<i>Competences for coaches (empathy)</i>
<b>Aim of the module</b>	<p><i>The module has the following objectives:</i></p> <ul style="list-style-type: none"> <li><i>- To provide trainers with tools to enhance their psychoeducational skills.</i></li> <li><i>- To develop strategies for coaches to be empathetic with the rest of the agents of formative sport.</i></li> <li><i>- to encourage the actors in formative sport to put themselves in the shoes of the other actors and to experience their tasks and the complexity of these tasks</i></li> </ul>
<b>Learning outcomes</b>	<ul style="list-style-type: none"> <li><i>- Provide coaches with knowledge about empathy and tools to implement it in training sessions.</i></li> <li><i>- Experience the roles and competencies of other groups within the club.</i></li> </ul>
<b>Learning activities</b>	<ul style="list-style-type: none"> <li><i>- Creation of a database of tasks and activities for the promotion of empathy (role-playing)</i></li> <li><i>- Information collected on the discussions and questions raised during the session (final conclusion sheet)</i></li> </ul>
<b>Assessment activities</b>	<ul style="list-style-type: none"> <li><i>- <b>Roleplaying protocols</b></i></li> <li><i>- <b>Interviews or videos with athletes and families about the activities</b></i></li> </ul>
<b>Further resources</b>	<i>(Included in the module)</i>
<b>Duration</b>	<i>1 hour per competence</i>